

Spawners information

Information about spawners

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Buying Spawners

Spawners can be purchased at spawn, at the Spawner merchant!



The merchant will tell you the exact current price of a spawner in Gold blocks!

Spawner upgrades

Spawners can be upgraded after you purchase them! Some features;

- Change entity type
- Increase interval of mobs spawning from spawner within set time.
- Increase Nearby entities / Bigger groups of entities
- Player distance upgrades, ensuring to spawn mobs even when far away!
- A bit more you will figure out yourself in time.

To upgrade a spawner, right click on it to open the Spawner menu:



Do not be confused my friend!

The currency symbol \$ is displayed, this is a plugin limitation. \$1 = 1 gold ingot bar.
So in example: **\$ 256 to change the mob type to a Creeper, is 256 gold ingot bars.**

Moving spawners



Requires Silk Touch enchanted pickaxe! Should I say more?

I mean you can look up online how to get a **Silk enchanted pickaxe.**

Nah... just kidding here's a step-by-step guide by [capfan67 from Reddit](#) ;)

Silk Touch is one of the enchants you may occasionally see when enchanting tools. Like Fort3, it's slightly rarer than Efficiency and Unbreaking.

It's not necessary to waste picks. The process should be:

- Place your pick in the table and check the tier 3 enchant. If it's Silk Touch, then level up and take the enchant.
- If it's not Silk Touch, place a trash item, such as a wooden shovel, and use the tier 1 enchant. This will reset all enchants for all items.

Pro tip from Deceptivepiano:

"You can just get the level 1 enchant and then disenchant the item to save levels." "You can do this with grindstone".

Repeat until you have Silk Touch. This may take a number of cycles.

Common issues

My cow spawner is not spawning any cows, it's been a while!

Make sure you have enough light around your spawner, placing glow stone underneath / above your spawner could help. Also make sure there is grass around your cow spawner, this is required for cows to spawn.