Quests

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Stocking up on town supplies

Description:

Due to the increasing amount of players in our city we are running low on our food stock! Gill needs your help to restock some supplies.

Starts at:

Citizens NPC: Gill ID: 22

Ends at:

Citizens NPC: Gill ID: 22

Requirements:

Quest: Beginning a farm

Cooldown:
24h

Objectives

1. Gill will tell you the town is running out of supplies. He needs you to collect some food for the town.
2. A random quest is received to collect some food
3. Deliver the food to Gill to complete the quest

Rewards:

- 200$
- 10 quest points

Creating more farm land

Description:

We are looking for farmers that like to expand their farming capabilities. This quest asks the player to create more farm land and plant some seeds.

Starts at:

Citizens NPC: Gill ID: 22

Ends at:

Citizens NPC: Gill ID: 22

Requirements:

Quest: Beginning a farm

Cooldown:
24h

Objectives

1. Gill will tell you that more farm land is needed and that he needs you to create more.
2. Gill will give you some seeds
2. You will have to create 40 new farm plots and plant the seeds given by Gill
3. Return back to Gill and receive the reward

Rewards:

- 200$
- 10 quest points

Beginning a farm

Description:

Gill will introduce you to the act of farming on UnitedFactions.

Starts at:

Citizens NPC: Gill ID: 22

Ends at:

Citizens NPC: Gill ID: 22

Requirements:
None

Cooldown:
One time only

Objectives

1. Gill asks if you want to become a farmer to, just like him.
2. Craft a wooden hoe.
3. Create 100 farm plots and plant 100 wheat (seeds received by Gill).
4. Deliver 100 wheat to Gill

Rewards:

- 500$
- 25 quest points

Building resources

Description:

Bob will tell you how he regularly needs resources for building and that prehaps you could lend him a helping hand.

Starts at:

Citizens NPC: Bob ID: 23

Ends at:

Citizens NPC: Bob ID: 23

Requirements:
None

Cooldown:
One time only

Objectives

1. Listen to Bob telling about him needing resources regularly

Rewards:

- 25$
- 1 quest point

Gathering blocks

Description:

Bob tells you that he is running low on blocks and asks you to deliver those blocks to him.

Starts at:

Citizens NPC: Bob ID: 23

Ends at:

Citizens NPC: Bob ID: 23

Requirements:

Quest: Building resources

Cooldown:
24h

Objectives

1. Listen to bob telling you which block he requires
2. Deliver the blocks bob needs

Rewards:

- 200$
- 10 quest point
- 16 obsidian

Baking bricks

Description:

Bob needs you to bake 128 fresh bricks and deliver them to him.

Starts at:

Citizens NPC: Bob ID: 23

Ends at:

Citizens NPC: Bob ID: 23

Requirements:

Building resources

Cooldown:
24h

Objectives

1. Bake 128 clay in an oven to get 128 bricks
2. Deliver bricks to Bob

Rewards:

- 200$
- 10 quest point

Server introduction

Description:

Albert will introduce you to the server and test your skills in combat

Starts at:

Citizens NPC: Albert ID: 12

Ends at:

Citizens NPC: Albert ID: 12

Requirements:
None

Cooldown:
One time only

Objectives

1. Listen to Albert welcoming you to the server
2. Pick up bow and arrows from fletching table
3. Shoot targets three times
4. Return to Albert and receive sword
5. Hit target dummies
6. Return to Albert
7. Meet Viktor on the bridge outside town
8. Listen to Viktor
9. Meet Jasper at the centre square

Rewards:

- 100$
- 5 quest point

Archery introduction

Description:

Arthur will tell you how McMMO archery works and how you can acquire various skills and quests revolved around archery.

Starts at:

Citizens NPC: Arthur ID: 28

Ends at:

Citizens NPC: Arthur ID: 28

Requirements:
None

Cooldown:
One time only

Objectives

1. Listen to Arthur telling you how archery works

Rewards:

- 25$
- 1 quest point
- 16 arrows

Archer VS archer

Description:

Arthur will further test your skills by asking you to slay 12 skeleton archers.

Starts at:

Citizens NPC: Arthur ID: 28

Ends at:

Citizens NPC: Arthur ID: 28

Requirements:

Quest: Archery introduction

Cooldown:
One time only

Objectives

1. Listen to Arthur
2. Slay 12 skeleton archers
3. Deliver 3 string and 3 oak wood planks to Arthur

Rewards:

- 200$
- 10 quest points
- Arthur's cool bow
  - Power 2
- 16 arrows

Into the Nether

Description:

Arthur will further test your skills by asking you to slay 6 blazes.

Starts at:

Citizens NPC: Arthur ID: 28

Ends at:

Citizens NPC: Arthur ID: 28

Requirements:

Quest: Archer VS archer

Cooldown:
One time only

Objectives

1. Listen to Arthur
2. Slay 6 blazes
3. Return to Arthur

Rewards:

- 300$
- 15 quest points
- 64 arrows

Into the fort

Description:

Arthur will further test your skills by asking you to slay 4 wither skeletons

Starts at:

Citizens NPC: Arthur ID: 28

Ends at:

Citizens NPC: Arthur ID: 28

Requirements:

Quest: Into the Nether

Cooldown:
One time only

Objectives

1. Listen to Arthur
2. Slay 4 wither skeletons
3. Deliver 3 blaze rods to arthur and 3 string
4. Return to Arthur

Rewards:

- 400$
- 20 quest points
- Arthur's super cool bow
  - Power 3
  - Unbreaking 2

Ultimate archery

Description:

Arthur will further test your skills by asking you to slay 6 blazes.

Starts at:

Citizens NPC: Arthur ID: 28

Ends at:

Citizens NPC: Arthur ID: 28

Requirements:

Quest: Into the fort

Cooldown:
Monthly

Objectives

1. Listen to Arthur
2. Slay wither
3. Deliver 3 string and 3 diamonds to Arthur

Rewards:

- 500$
- 25 quest points
- Arthur's ultra cool bow
  - Power 5
  - Unbreaking 3
- Arthur's archer armour
  - Arthur's helmet
    - Projectile protection 2
  - Arthur's chestplate
    - Projectile protection 2
  - Arthur's leggings
    - Projectile protection 2
  - Arthur's boots
    - Projectile protection 2

Chopping some trees

Description:

Kwint will ask you to cut down 96 logs

Starts at:

Citizens NPC: Kwint ID: 30

Ends at:

Citizens NPC: Kwint ID: 30

Requirements:

Cooldown:
Weekly

Objectives

1. Listen to Kwint
2. Chop down 96 logs (chosen at random)

Rewards:

- 300$
- 15 quest points
- Kwint's basic axe
  - Efficiency I
  - Unbreaking I

Planting some trees

Description:

Kwint will ask you to cut down 96 logs

Starts at:

Citizens NPC: Kwint ID: 30

Ends at:

Citizens NPC: Kwint ID: 30

Requirements:
None

Cooldown:
Weekly

Objectives

1. Listen to Kwint
2. Plant 50 saplings
3. Return to Kwint

Rewards:

- 150$
- 7 quest points