

# Creating a shop

To create a shop you first have to rent a shop region. Haven't done this yet? Read the page about renting a shop region first: <https://wiki.unitedfactions.net/books/player-shops/page/renting-a-shop-region>

## Creating a shop

Creating a shop is pretty simple. Simply place down a chest and left-click it with the amount of items you want to sell. For example: If I want to sell 16 diamonds will I need to hold 16 diamonds in my hand and left-click the chest with it.

After left-clicking the chest, you will be prompted in the chat for how much you like to sell the item for. Type in the chat the amount and press enter.

After the shop has been created, you can fill its stock by simply opening the chest.

### Warning

Using chests in shop regions for anything else than sales is forbidden. Do not store items in these chests as they will be deleted and you will be punished accordingly.



## Useful shop commands:

[/qs](#)

Get useful overview of quickshop commands

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### **/qs buy**

Change the shop to buying items

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### **/qs sell**

Change the shop to selling items

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### **/qs price**

Change the buy/sell price of the item

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